



# A Short History of Rēkohu

(Story / Article / Play)



National Standards (Rdg):

By the end of: Years 5/6

Readability:

10-12 years

## A Did I Understand?

(Comprehension Questions)



1. Explain where Rēkohu is.
2. Where are the Wheteina people are from?
3. When did the first Europeans visit Rēkohu?
4. What plummeted and why?
5. Who is the last known person of full Moriori descent?
6. When was Kopinga Marae officially opened?
7. What was the 'Law of Nunuku'?
8. Who was seasick after a long trip?



**B Picture Cues:** Find the answers to these questions using the pictures in the story/article/play.

1. What page is the statue on?
2. What page was the plaque on?
3. What colours are on the New Zealand flag?



**C How Many?** How many of the following are in the story/article/play?



1. Crayfish baskets?
2. Children in the 1885 photo?
3. Different main dates are there?



## D What's the Question?

(You write the question to the answer given below)

1. 1830
2. Te One School
3. Pitt Strait



## E Word Study

Write and/or draw meanings for these words.

1. Mist
2. Agreement
3. Whaling stations
4. Population



## F My Thesaurus: Similes / Antonyms

Choose 5 words from the story/play/article and write the following for EACH word chosen. Simile = another word which has a similar meaning. E.g, Hot = Boiling. Antonym=another word which is the opposite of the word chosen. E.g, Run = Walk. You may also like to do this as a Pictionary (drawing a picture of the similar/opposite meaning of the word).



**G Odd 1 Out** Which is the odd one out which was not in or related to the story/article/play? Justify your answer (say why).

**1**

1900

**2**

1940

**3**

1807

**4**

1850



**H Theme Words** Decide on a theme from the story/article/play you are reading (such as fishing).

Then write down as many words from your story/article/play which are related to the theme.



**I Chunking** Try to find 5 words from the journal that you can "Chunk" or split, so one word makes two words. E.g, Sometimes = some + times.



**J Syllables** Write down 2 words from the journal that has 1 syllable, 2 words that have 2 syllables, and 2 words with more than 2 syllables, E.g, sometimes= some /times, Situation=sit/u/a/tion etc.



## K Who Am I?

Choose any one of the characters in the journal and do a mini profile on them. This needs to include as much information about that character that you found in the journal.



## L All Mixed Up

Using a sentence from the journal, make up your own mixed up/jumbled sentence where someone has to try to put the sentence in order so it makes sense. Remember to include the answer as well.



## M What Am I?

Choose any inanimate object (such as a chair etc- something that is not alive), and using descriptive language, try and make it come alive in a way where others have to try and guess what it is. Remember to include the answer. You may also like to illustrate your object.



## N Activities:

Choose one of the below (or your teacher will tell you which one to do) in relation to the story/article/play. A few possibilities include: Mini Pictionary/Dictionary, Cartoon Drawing or similar, Junior Big Book, Redesign the Journal Cover Page, Model / Puppet / Mobile / Craft etc, Wordfind / Crossword, Teacher Choice, Your Choice, Mini Booklet, Oral Retell/ storytelling to the class, Sketch/diagram, Poster, Song, Title Page, Make up your own Journal/Reading Contract, Make up a Question and Answer type quiz, Audio Book, Presentation, Advert/TV Review, Mini Fact File.



# The Journey

(Story / Article / Play)



**National Standards (Rdg):**  
By the end of: Years 5/6

**Readability:**  
9.5-10.5 yrs

## A Did I Understand?

(Comprehension Questions)



1. How did they get to Waitangi?
2. Why were they watching the eastern sky?
3. What appeared on the horizon?
4. What made rowing easier?
5. Why was Iwirori afraid on page 24?
6. Who had seen many terrible things?
7. When did Iwirori die?
8. Why were the children wary of ships?



## B Picture Cues:

Find the answers to these questions using the pictures in the story/article/play.

1. Where were the children in the waka on pages 20 and 21?
2. Where was the whare?
3. Describe the fence.



## C How Many?

How many of the following are in the story/article/play?

1. Seagulls altogether?
2. People on page 19?
3. Waka pictures altogether?



## D What's the Question?

(You write the question to the answer given below)

1. Influential chief
2. In the shadows
3. Across the lagoon



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## G Odd 1 Out

Which is the odd one out which was not in or related to the story/article/play? Justify your answer (say why).

1

East Coast

2

Kihitū

3

Mokau

4

Wairoa



## H Theme Words

Decide on a theme from the story/article/play you are reading (such as fishing).

Then write down as many words from your story/article/play which are related to the theme.



## E Word Study

Write and/or draw meanings for these words.

1. Ancient
2. Punctuated
3. Faint chance
4. Recognition



## I Chunking

Try to find 5 words from the journal that you can "Chunk" or split, so one word makes two words. E.g, Sometimes = some + times.



## J Syllables

Write down 2 words from the journal that has 1 syllable, 2 words that have 2 syllables, and 2 words with more than 2 syllables, E.g, sometimes= some /times, Situation=sit/u/a/tion etc.



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Choose any inanimate object (such as a chair etc- something that is not alive), and using descriptive language, try and make it come alive in a way where others have to try and guess what it is. Remember to include the answer. You may also like to illustrate your object.



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# Where No Boat Could Live

(Story / Article / Play)



National Standards (Rdg):

By the end of: Years 5/6

Readability:

10-12 years

## A Did I Understand?

(Comprehension Questions)



1. Explain what the 'roaring forties' is.
2. List all the foods mentioned.
3. Explain what the 'kelp' did.
4. What was considered to be clumsy by most Europeans?
5. Describe the canoes.
6. How much could a large waka pahī carry?
7. Describe the different waka sizes.
8. What prevented the Moriori from growing traditional vegetables?



**B Picture Cues:** Find the answers to these questions using the pictures in the story/article/play.

1. Where is the map of the world?
2. Where is the Antarctic Circle?
3. What page is the old photo on?

**C How Many?** How many of the following are in the story/article/play?



1. People on the waka on pages 16 and 17?
2. Fish is the man holding?
3. Names are on the world map?



## D What's the Question?

(You write the question to the answer given below)

1. 40 kilometres away
2. Pacific Ocean
3. Ballast



## F My Thesaurus: Similes / Antonyms

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**G Odd 1 Out** Which is the odd one out which was not in or related to the story/article/play? Justify your answer (say why).

1

Pāua

2

Kōura

3

Kuri

4

Eels



**H Theme Words** Decide on a theme from the story/article/play you are reading (such as fishing).

Then write down as many words from your story/article/play which are related to the theme.



## E Word Study

Write and/or draw meanings for these words.

1. Buoyant
2. Pahī
3. Stable
4. Unpredictable



**I Chunking** Try to find 5 words from the journal that you can "Chunk" or split, so one word makes two words. E.g, Sometimes = some + times.



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## A Did I Understand?

(Comprehension Questions)



1. Describe where Kāingaroa is.
2. Why will Brooke have to go to NZ in a few years?
3. Who is Reed?
4. List all the rubbish Brooke usually finds.
5. When do the fish bite best?
6. How many people live on Kāingaroa?
7. How many children go to the school?
8. Why is the cemetery a special place?



**B Picture Cues:** Find the answers to these questions using the pictures in the story/article/play.

1. What do the road signs say?
2. What page is the landrover on?
3. What colour are the bike wheels?

**C How Many?** How many of the following are in the story/article/play?



1. Children are by the wall on page 32?
2. Photos are there altogether?
3. Springs can you see on the trampoline?



**D What's the Question?**

(You write the question to the answer given below)

1. Serena and Nicole
2. Coral reefs
3. Fax or internet



**F My Thesaurus:** Similes / Antonyms

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**G Odd 1 Out** Which is the odd one out which was not in or related to the story/article/play? Justify your answer (say why).

1

Barracuda

2

Shark

3

Blue Cod

4

Gurnard



**H Theme Words** Decide on a theme from the story/article/play you are reading (such as fishing).

Then write down as many words from your story/article/play which are related to the theme.



**E Word Study**

Write and/or draw meanings for these words.

1. Boarding school
2. Barracuda
3. Wharf
4. Mend



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Date:



Title

Name:

### A - Did I Understand?

1

2

3

4

5

6

7

8



### D - What's the Question?

1

2

3



### E - Word Study

1

2

3

4



### F - My Thesaurus

Journal Word	Simile	Antonym
<input type="text"/>	1 <input type="text"/>	<input type="text"/>
<input type="text"/>	2 <input type="text"/>	<input type="text"/>
<input type="text"/>	3 <input type="text"/>	<input type="text"/>
<input type="text"/>	4 <input type="text"/>	<input type="text"/>
<input type="text"/>	5 <input type="text"/>	<input type="text"/>

If doing a Plotionary, do this on card/paper

### I - Chunking



### J - Syllables



### L - All Mixed Up



### B - Picture Cues

1

2

3



### C - How Many?

1

2

3



### G - Odd One Out

The odd one out is:

because...

### H - Theme Words: My Theme is ...

