



Staying Afloat (Genre: Story. Page: 2. Reading Year Level: Year Gold 1).

A - Did I Understand?



1. Who didn't have their life jacket on?
2. What was the kupenga for?
3. Who was in the water up to their chest?
4. What was stuck under the seat?
5. What did Grandad say everyone had to do when he was the captain?

B - True or False?



Are the questions/ statements True, False or Both? Justify your answer.

1. Kele stretched out a leg.
2. Grandad checked his GPS.

C - It's the Scene

This section relates more about scenes rather than themes.

Write down as many words as you can which describe the scene/context (or part of) that the text is set in.



Life Jackets (Genre: Article. Page: 10. Reading Year Level: Gold 1).

A - Vowels and Consonants

Find the words using the clues below.



1. Consonants: 3, Vowels: 1, On Page: 11
Clue: It floats.
2. Consonants: 6, Vowels: 4, On Page: 14
Clue: To blow up.

B - Synonyms + Antonyms



Choose three words from the text and write the following for EACH word chosen. Synonym = a word which has a similar meaning. E.g, Hot = Boiling. Antonym = another word which is the opposite of the word chosen. E.g, Hot = Cold. You may also like to do this as a Pictionary (drawing a picture of the similar/opposite meaning of the word).

C - Māori



What do these words mean? (They may or may not state it in the text). It may be Māori to English or English to Māori.

1. Kowhai
2. Dog
3. Aotearoa

Zapped! Chapter 3 (Genre: Story. Page: 26. Reading Year Level: Purple/Gold).

A - Using Text Picture Cues



Find the answers to these questions by using the pictures in the text you are reading.

1. What colour was the washing basket?
2. Was the microwave open or closed?
3. How many forks were in the bed?
4. How many plugs were on the last page?
5. What colour was the helicopter?

B - My Theme Words



Decide on a theme from the text you are reading. Then write down as many words from the text which are related to that theme.

C - Word Study



Write meanings for these words.

1. Twins
2. Shrieked
3. Unplugged
4. Instructions

Fingerprints (Genre: Article. Page: 18. Reading Year Level: Gold 1).

A - Antonyms and Synonyms



Choose any eight words from the text (try and use descriptive words). Then for each of the words write an Antonym (opposite) and Synonym (similar) based on each word.

For example, a word from the text could be 'run'. An antonym may be 'walk' and a synonym may be 'jog'. You could also do a Pictionary for the words.

B - Picture Cue



Relating unseen images. What has the below image got to do with the text?



C - It's Home - New Zealand

These questions relate to NZ things.

Make a list of as many things as you can find from the text that are related to Aotearoa. It may refer to something in NZ but may not actually state it.



In the Manawatū (Genre: Poem. Page: 17).

A - My Anagrams Using the following word/s from the text, can you make new words using some/all of the letters?



Forecasters

B - Odd One Out

Which is the odd one out? Remember to justify your answer by saying why you think it is the odd one out.



1 Cows **2** Pigs

3 Chickens **4** Sheep

C - What's the Q?

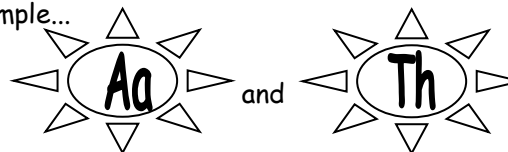
(You write the question to the answers given below).



1. Life jackets.
2. Flooding is due.
3. Animals.

Extra Activities that can be used with any School or Junior Journals.

9. I Spy Using words from the text, find as many words as you can that start with 1 letter and 1 blend. For example...



10. Who Am I?

Choose any one of the characters in the text and do a mini profile on them. This needs to include as much information about that character you can find.



11. What Am I?



Choose any inanimate object (such as a chair etc - something that is not alive), and using descriptive language, try and make it come alive in a way where others have to try and guess what it is. Remember to include the answer. You may also like to do a picture of it.

Extra Activities that can be used with any School or Junior Journals.

1. In Summary...

Being brief, yet informative about the text.

Your job is to write no more than 1 or 2 sentences which have as much information as possible.



2. Syllables

Write down 2 words from the text that have 1 syllable, 2 words that have 2 syllables, and 2 words with more than 2 syllables, E.g. somewhere = some + where, situation = sit + u + a + tion etc.



3. Chunking

Try to find 5 words from the text that you can "Chunk" or split, so one word makes two words. E.g. Sometimes = some + times and both of these words can be used separately as well as together.



4. The Impact

Based on the text you have read, what is one thing that either had, or may/could have an impact on either the environment (local, national or international), our community, people, or a combination? Be specific/justify.



5. All Mixed Up

Using a sentence from the text, make up your own mixed up/jumbled sentence where someone tries to put the sentence in order so it makes sense. Remember to include the answer as well.



Extra Activities that can be used with any School or Junior Journals.

6. What I Thought - My Assessment/Review

Write a brief assessment/review about the text that you have been reading. It needs to include at least the following (but it may include more - see your teacher): 1. Your grade/mark (it is up to you how you do this). 2. Who would you recommend this to be best suited for and why? 3. What you liked and disliked about it. 4. W.A.L.T (We Are Learning To...): What were you learning to do with this journal item? (What was the main objective/aim either you or your teacher wanted you to get?)



7. I'm the Author

Your job is to choose a part of the text, and then write your own paragraph into it. You may do this at the start, end, or anywhere in the middle. It must make sense and fit in to the original text. You are trying to become the author by adding your own paragraph/ideas into someone else's text to make it more factual/interesting by getting your viewpoint.



8. Replace the Words

Replace at least 5 words in the text with similar words so the meaning stays the same.

